

# CODRULE

(based on three Rumanian folksongs)

Arr. Hotze Jelsma

$\text{♩} = \pm 80$  (Codrule, Frunză Galbină)

Score for the first system of 'CODRULE'. It features five staves: I (Violin I), II (Violin II), III (Viola), EI (Euphonium, ad lib.), and IV (Tuba). The bass line is on a separate staff labeled B. The music is in 2/4 time with a tempo of approximately 80 beats per minute. Dynamics include *mf*, *mp*, and *f*. A large black graphic with a white stylized '3' is placed over the III and EI staves in the middle of the system.

7

Score for the second system of 'CODRULE', starting at measure 7. It features the same five staves as the first system. Dynamics include *mf*, *mp*, and *f*. A large black graphic with a white stylized '3' is placed over the EI and IV staves in the middle of the system.

$\text{♩} = \pm 160$  (am o țară ca o floare)

Score for the first system of 'am o țară ca o floare'. It features five staves: I (Violin I), II (Violin II), III (Viola), EI (Euphonium), and IV (Tuba). The bass line is on a separate staff labeled B. The music is in 7/8 time with a tempo of approximately 160 beats per minute. Dynamics include *mf*, *mp*, and *ff*. A large black graphic with a white stylized '3' is placed over the II and III staves in the middle of the system.

20

Score for the second system of 'am o țară ca o floare', starting at measure 20. It features the same five staves as the first system. Dynamics include *mf*. A large black graphic with a white stylized '3' is placed over the EI and IV staves in the middle of the system.

25

I  
II  
III  
EI  
B.

*f*  
*mp*  
*mf*  
*mf*  
*f*

35

I  
II  
III  
EI  
B.

30

I  
II  
III  
EI  
IV  
B.

*mp*  
*mf*  
*mf*  
*f*

39

$\text{♩} = \pm 108$   
(cântecul fusului)

I  
II  
III  
EI  
IV  
B.

*mf*  
*f*

44

I *f* *mf*

II *mf*

III *f*

EL *f* *mf*

IV *mf*

B. *mf*

55

I *mf*

II *mf*

III *mf*

EL *mf*

IV *mf*

B. *ff*

50 1. 2.

I *mp*

II *mf* *f*

III *mf* *ff*

EL *f*

IV *f*

B. *f*

59

I *mf* 3rd time accel.

II *f* 3rd time accel. *mf*

III *f* 3rd time accel. *mf*

EL *f* 3rd time accel.

IV *mf* 3rd time accel. *f*

B. *f* 3rd time accel.

D.S. con rep

64

1. 2. 3. \*\* 4.

I

II

III

EL

IV

B.



\*\* 3e en 4e keer alleen spelen na D.S./ play 3rd and 4th time only after D.S./ das 3. und 4. Mal nur nach dem D.S. spielen./ jouer la 3<sup>ème</sup> et la 4<sup>ème</sup> fois après le signe.

69

I

II

III

EL

IV

B.

