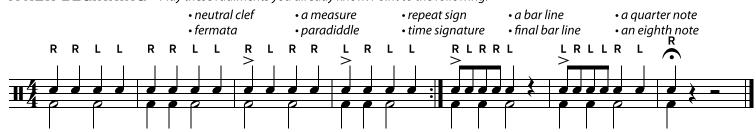
Level 1: Sound Review

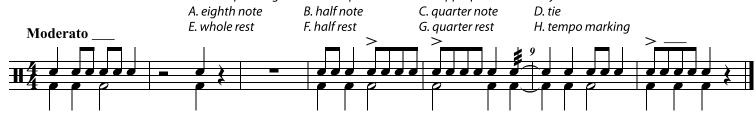
Plea

Please view the DVD for helpful information about practice and performance skills, and refer to the glossary for any terms you may not remember from Book 1.

A NEW BEGINNING—Play these rudiments you already know. Point to the following:



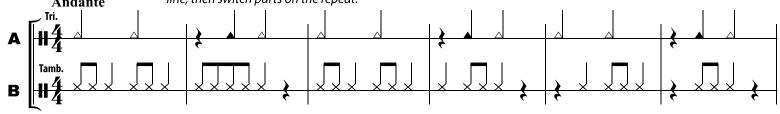
FAMILIAR PLACES—Place the corresponding letter in the space nearest the appropriate note or symbol:

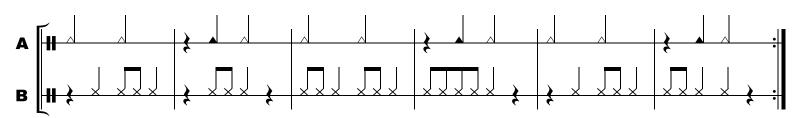


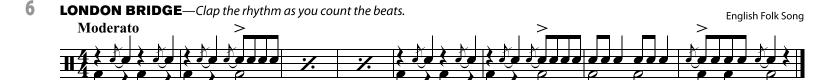
LIGHTLY ROW—What is the time signature? How many beats are in each measure? What kind of note gets one beat (count)?



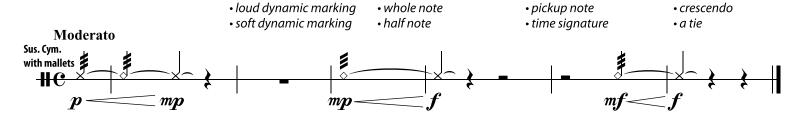
STARLIGHT DUET—What is a duet? Can you name the piece on which this duet is based? Choose to play either the top line or the bottom **Andante** line, then switch parts on the repeat.



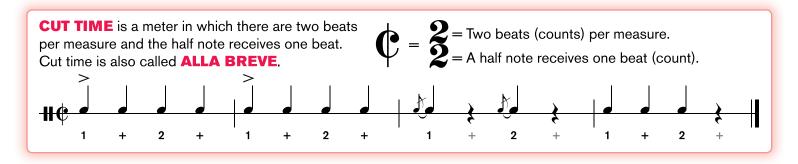




7 A MINOR ADJUSTMENT—Point to the following:



Level 2: Sound Fundamentals



MAKING THE CUT—Clap and count before you play.



52 SOME FOLKS DO—This version is in $\frac{2}{4}$ time.



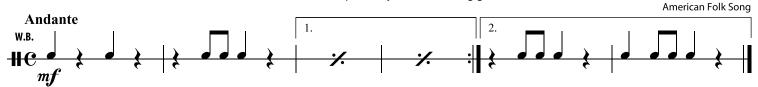
SOME FOLKS DON'T—This version is in cut time. How is it different from the $\frac{2}{3}$ version? How is it similar?



DOO-DLE IN TWO-DLE—Play and conduct Yankee Doodle in common time, then change the meter to cut time by drawing a vertical line through the $\mathfrak{C}(\mathfrak{P})$. Now play and conduct in "two" (cut time). Both versions should sound exactly the same, but the speed of your conducting gestures will be "cut" in half! When playing along with the recorded accompaniment,



MERRILY, THIS IS HOW WE ROLL—Play and conduct in common time, then change the meter to cut time by drawing a vertical line through the **C** (**¢**). Now play and conduct in "two" (cut time). Both versions should sound exactly the same, but the speed of your conducting gestures will be "cut" in half!



D.C. AL CODA means to repeat from the beginning (*da capo* or "head") and then play the *coda* (the "tail") where indicated.

Tamb.

