

Stonehenge

FULL SCORE
Approx. Duration - 2:30

By Michael Story (ASCAP)

Moderately bright ♩ = 126

The musical score is arranged in a grand staff format with the following parts:

- Flute:** Treble clef, 4/4 time. Starts with rests, then plays a melodic line starting in measure 5 with a *mf* dynamic.
- Oboe:** Treble clef, 4/4 time. Rests throughout.
- B♭ Clarinet:** Treble clef, 4/4 time. Starts with rests, then plays a melodic line starting in measure 3 with a *mf* dynamic.
- B♭ Bass Clarinet:** Treble clef, 4/4 time. Plays a rhythmic accompaniment of quarter notes with a *mf* dynamic.
- E♭ Alto Saxophone:** Treble clef, 4/4 time. Plays a rhythmic accompaniment of quarter notes with a *mf* dynamic.
- B♭ Tenor Saxophone:** Treble clef, 4/4 time. Plays a rhythmic accompaniment of quarter notes with a *mf* dynamic.
- E♭ Baritone Saxophone:** Treble clef, 4/4 time. Plays a rhythmic accompaniment of quarter notes with a *mf* dynamic.
- B♭ Trumpet:** Treble clef, 4/4 time. Rests throughout.
- F Horn:** Treble clef, 4/4 time. Plays a rhythmic accompaniment of quarter notes with a *mf* dynamic.
- Trombone/Baritone/Bassoon:** Bass clef, 4/4 time. Plays a rhythmic accompaniment of quarter notes with a *mf* dynamic.
- Tuba:** Bass clef, 4/4 time. Plays a rhythmic accompaniment of quarter notes with a *mf* dynamic.
- Mallet Percussion (Bells/Chimes):** Treble clef, 4/4 time. Rests until measure 5, then plays a melodic line with a *mf* dynamic.
- Optional Timpani:** Bass clef, 4/4 time. Rests throughout. Tuning: G, B♭, C.
- Percussion 1 (Snare Drum and/or Tom-Tom, Bass Drum):** Drum clef, 4/4 time. Rests throughout.
- Percussion 2 (Suspended Cymbal, Shaker, Triangle):** Drum clef, 4/4 time. Plays a rhythmic pattern of eighth notes with a *p* dynamic.

Dynamic markings at the bottom of the score: *p* 1, *mf* 2, *p* 3, *mf* 4, *p* 5, *mf* 6.

10 %

Fl. *f*

Ob. *mf* *f*

Cl. *f*

B. Cl. *f* *mf*

A. Sax. *f*

T. Sax. *f* *mf*

Bar. Sax. *f* *mf*

10 %

Tpt. *mf* *f* *mf*

Hn. *f*

Tbn./Bar./Bsn. *f* *mf*

Tuba *f* *mf*

Mlt. Perc. *f*

Timp. *mf* *f*

Perc. 1 S.D. (snares off)/Tom-Tom *mf* *f* *mf*

B.D. *mf* *f* *mf*

Perc. 2 *p* *f* Shaker

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