

Quantum Mission

FULL SCORE
Approx. Duration - 2:30

By Ralph Ford (ASCAP)

With drive ♩ = 120

The score is written for a full orchestra and includes the following parts:

- Flute
- Oboe
- B♭ Clarinet
- B♭ Bass Clarinet
- E♭ Alto Saxophone
- B♭ Tenor Saxophone
- E♭ Baritone Saxophone
- B♭ Trumpet
- F Horn
- Trombone/Baritone/Bassoon
- Tuba
- Mallet Percussion (Bells)
- Optional Timpani (Tune: B♭, F)
- Percussion 1 (Snare Drum, Bass Drum)
- Percussion 2 (Suspended Cymbal, Triangle, Woodblock)

The score is in 4/4 time and consists of six measures. The tempo is marked "With drive ♩ = 120". The key signature is B♭ major. The dynamic markings are *f*, *fp*, and *sfz*. The score is divided into two systems, each with a tempo marking "With drive ♩ = 120".

Musical score for woodwinds, brass, and percussion. The score is divided into two systems. The first system includes Flute (Fl.), Oboe (Ob.), Clarinet (Cl.), Bass Clarinet (B. Cl.), Alto Saxophone (A. Sax.), Tenor Saxophone (T. Sax.), and Baritone Saxophone (Bar. Sax.). The second system includes Trumpet (Tpt.), Horn (Hn.), Trombone/Euphonium (Tbn./Bar./Bsn.), Tuba, Mallet Percussion (Mlt. Perc.), Tom-tom (Timp.), Percussion 1 (Perc. 1), and Percussion 2 (Perc. 2). The music is in 4/4 time with a key signature of two flats (B-flat and E-flat). A box containing the number '7' is placed above the first measure of the Flute, Oboe, Clarinet, Bass Clarinet, and Trumpet staves. The dynamic marking *mf* (mezzo-forte) is present at the beginning of each instrument's part. The percussion parts include rhythmic patterns of eighth and sixteenth notes, with Percussion 2 playing a continuous pattern of eighth notes marked with 'x'.

7

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