

A Sporting Chance

BOB CHILCOTT

1. Game On! – Tacent

2. Run for Gold

(100 metres sprint)

86 **Like a fanfare** ♩ = c. 120

VOICE 1*
VOICE 2*
VOICE 3*
PIANO REDUCTION

90 **Jogging along** ♩ = c. 144

mf panting out and in
mf panting out and in
Jogging along ♩ = c. 144
p

*If performing in three parts, most voices should sing voice part 1; voice parts 2 and 3 should be performed by a smaller group of singers.

94

run-ning, run-ning, run-ning, run-ning,

Run-ning, run-ning, run-ning, run-ning, run-ning, run-ning, run-ning, run-ning,

97

mf

Hear the roar,— as you step out on the

run-ning, run-ning, run-ning, run-ning, run-ning, run-ning, run-ning, run-ning,

106

— you can change your des - ti - ny, run for gold, win a place.

— you can change your des - ti - ny, run for gold, win a place.

— you can change your des - ti - ny, run for gold, win a place.

f

109

— in his - to - ry. Fix your eyes on the prize, and run for

— in his - to - ry. Fix your eyes on the prize, and run for

— in his - to - ry. Fix your eyes on the prize, and run for

ff

5. Alright!

(Soccer)

BOB CHILCOTT

Rap it up! ♩ = c.108

Clap

ALL VOICES

ff deep grunt, a bit like a drum

(swing the semiquavers) **f**

340

342 *shout* **AL - RIGHT!** *spoken f* The

345 game is on, we're on our way, gon-na play in the F A Cup_ to - day. We're

347 *ff*
 look-ing good to win, and we could, if we should we will par - ty all night. AL - RIGHT!

349
 oo oo oo oo oo oo oo oo

352
 oo oo oo oo oo oo

354 *f*
 oo AL-RIGHT! oo oo oo oo oo oo We

357
 stand in line, we greet and we meet—what a scene!— and sing 'God save the Queen'. The

359

sound of the crowd, so loud, gon - na make 'em proud, we'll be out of sight! **ff** AL - RIGHT!

361

oo oo oo oo oo oo oo oo

364

oo oo oo oo oo oo

366

oo AL-RIGHT! oo oo oo oo oo oo The

7. Game, set, and match!

(Finale)

BOB CHILCOTT

436 **Like a fanfare** ♩ = c.120

ALL VOICES

The score for 'Like a fanfare' is in 4/4 time with a tempo of approximately 120 beats per minute. It features a vocal line for 'ALL VOICES' which is mostly silent, indicated by a large 'z' on the staff. The piano accompaniment is marked *f* and consists of a melodic line in the right hand and a bass line in the left hand. The piano part begins with a series of eighth notes in the right hand and quarter notes in the left hand, creating a rhythmic pattern.

440 **Rolling along** ♩ = c.168

The score for 'Rolling along' is in 4/4 time with a tempo of approximately 168 beats per minute. It features a piano accompaniment marked *mf*. The right hand plays a rhythmic pattern of eighth notes, while the left hand plays a similar pattern of eighth notes. The overall texture is light and rhythmic.

444 *f*

Get out and play, there's sport for ev - 'ry - one.

This section continues the piano accompaniment from the previous block, marked *f*. It includes a vocal line with the lyrics: "Get out and play, there's sport for ev - 'ry - one." The vocal line features a triplet of eighth notes on the first measure and a long note on the second measure. The piano accompaniment continues with its rhythmic eighth-note pattern.

448

Home or a - way, it's fun to run for the team and for the

This section continues the piano accompaniment and vocal line. The vocal line has the lyrics: "Home or a - way, it's fun to run for the team and for the". It features a triplet of eighth notes on the first measure and a long note on the second measure. The piano accompaniment continues with its rhythmic eighth-note pattern.

452

friends and folk you have a - round you. So, straight to the line, go for the catch,

456

right up to time, Game, set, and match!

460

1 **VOICE 1** *f* 3

Don't pass it by, play what you're

2 **VOICE 2 (optional)** *f* 3

Don't pass it by.

464

look - ing at. Give it a try. How's

Give it a try. How's

468 ALL VOICES

that to bat_ for the team and for the friends and folk_ you have a-round you? So,

472

al - ways in - spire, the fi - nal dash, right to the wire, Game, set, and